

Curriculum Links



Tremendous Trees

Learning Area	Strand	Code	Content Descriptions
Science Understanding	Biological Sciences	AC9SFU01	Observe external features of plants and animals and describe ways they can be grouped based on these features
		AC9S1U01	Identify the basic needs of plants and animals, including air, water, food or shelter, and describe how the places they live meet those needs
	Science as a Human Endeavour	AC9S2H01	Describe how people use science in their daily lives, including using patterns to make scientific predictions
	Physical Sciences	AC9S2U02	Explore different actions to make sounds and how to make a variety of sounds, and recognise that sound energy causes objects to vibrate
	Chemical Sciences	AC9S2U03	Recognise that materials can be changed physically without changing their material composition and explore the effect of different actions on materials including bending, twisting, stretching and breaking into smaller pieces
Science Inquiry Skills	Questioning and Predicting	AC9S1I01 AC9S2I01	Pose questions to explore observed simple patterns and relationships and make predictions based on experiences
	Planning and Conducting	AC9S1I03 AC9S2I03	Make and record observations, including informal measurements, using digital tools as appropriate
HASS	Geography	AC9HS1K03	The natural, managed and constructed features of local places, and their location
		AC9HS1K04	How places change and how they can be cared for by different groups including First Nations Australians
		AC9HS2K03	How places can be spatially represented in geographical divisions from local to regional to state/territory, and how people and places are interconnected across those scales
		AC9HS2K04	The interconnections of Australian First Nations Peoples to a local Country/Place
HASS Skills	Questioning and Researching	AC9HS1S01 AC9HS2S01	Develop questions about objects, people, places and events in the past and present
	Interpreting, analysing and evaluating	AC9HS1S04 AC9HS2S04	Discuss perspectives related to objects, people, places and events.
Design and Technologies	Food and Fibre	AC9TDE2K03	Explore how plants and animals are grown for food, clothing and shelter